



# TASCAM DV-RA1000

CONTROL I/O Terminals  
RS-232C Protocol Specifications

Ver.1.01  
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TEAC

1. Overview

DV-RA1000 can be controlled from an external device, such as computer, using REMOTE terminals equipped in DV-RA1000. In this case, DV-RA1000 is the controlled device. Also, the device externally controls it is the controlling device.

2. Specifications

2.1. Electrical Specification

Standard to conform JIS X-5101 (Former JIS C-6361, equivalent to EIA RS-232C)  
(Not compatible with RS-422A for commercial VTR for professional use, etc.)

Impedance at receiver side DC resistance of 3K ohm to 7K ohm measured with impressed voltage of +/-3-15V.  
Total effective load capacitance is 2500pF or lower.

Open circuit voltage at transmitter side 25V or lower  
Open circuit voltage at receiver side 2V or lower

Signal voltage +/-5V-+/-15V for load resistance of 3K-7K ohm when open circuit voltage at receiver side is 0V.

Distinction of signal Logical "1"-3V or lower  
Logical "0"+3V or higher

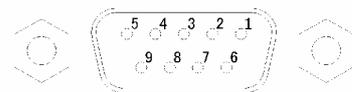
2.2. Communication Specifications

Circuit form 3-wire, Half-duplex  
Transmission form Digital binary serial transmission  
Data signal rate 38400 bit/sec  
Character length 8-bit  
Parity bit None  
Stop bit 1 bit

\* Data signal rate, character length, parity bit, and stop bit of DV-RA1000 are fixed.

2.3. in-out

Connector D-sub 9pin female (Inch screw thread)

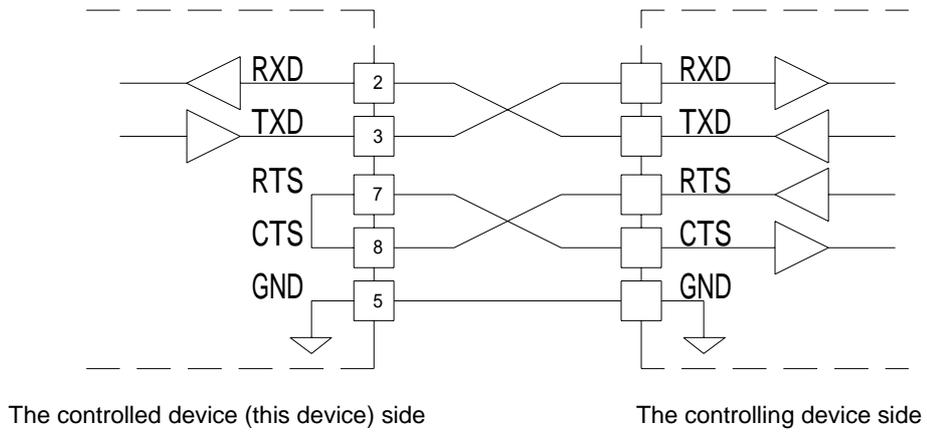


Terminal pin-out and input/output signals

Pin No.	In/Out	Signal name	Description
1	-	NC	Not used
2	In	Rx Data	Received data *1
3	Out	Tx Data	Sent data
4	Out	(Reserved)	Reserved
5	-	GND	Ground
6	In	(Reserved)	Reserved
7	Out	RTS	Request To Send (Output to request sending) *2
8	In	CTS	Clear To Send (Input of ready to receive)*2
9	-	NC	Not used

\*1: Impress voltage complied with RS-232C standard to Rx Data.

\*2: RTS/CTS is connected for loop-back inside the controlled device. For RTS/CTS control, consider that point for design of the controlling device.



### 3. Command Format

#### 3.1. Overview of Command Format

The command format is as follows:

Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6	Byte 7	Byte 8	...	Byte n
LF	ID	Command		Data 1	Data 2	Data 3	Data 4	...	CR

A command is based on ASCII format, starting from "Line feed (LF)" and ending with "Carriage return (CR)."

Next byte of LF is a machine ID. Machine ID is described later.

A command is represented with ASCII 2 byte.

A series of byte following the command represents data, 0 byte (no data) or more up to 98 byte. For detail of data, refer to the detail of each command. For a command which uses 0-9 and A-F for data value, upper cases of A-F are used.

A sample command:

Sample 1: To send PLAY command to the controlled device with ID=0.

This command starts the controlled device to play when is stopped or ready.

PLAY command is [12], and sent as follows:

		ID	Command		
ASCII	LF	0	1	2	CR
HEX	0Ah	30h	31h	32h	0Dh

Sample 2: To order the controlled device with ID=0 to perform direct search to 12th track.

In order to perform this operation, send the command "DIRECT TRACK SEARCH PRESET [23]."

The data byte is composed of 2-byte unit ASCII characters.

Specification of Track No. in "DIRECT TRACK SEARCH PRESET" command is as follows:

- Data 1 Number at ten's place of the track number to be specified.
- Data 2 Number at unit's place of the track number to be specified.
- Data 3 Number at thousand's place of the track number to be specified.
- Data 4 Number at hundred's place of the track number to be specified.

Then, the command to be sent is as follows:

		ID	Command		Data : 12th track				
ASCII	LF	0	2	3	1	2	0	0	CR
HEX	0Ah	30h	32h	33h	31h	32h	30h	30h	0Dh

#### 3.2. Machine ID

Machine ID of this device is fixed to 0. A received command with other Machine ID than 0 is ignored.

## 3.3. List of Commands

List of commands is as follows:

Control/Preset/Sense Command		Return Command	
0F	INFORMATION REQUEST	8F	INFORMATION RETURN
10	STOP		
12	PLAY		
13	RECORD		
14	READY		
16	SHUTTLE		
18	TRAY/EJECT		
1A	TRACK SKIP		
23	DIRECT TRACK SEARCH PRESET		
25	PITCH CONTROL DATA PRESET	A5	PITCH CONTROL DATA RETURN
27	CLOCK DATA PRESET	A7	CLOCK DATA RETURN
2C	TIME SEARCH PRESET		
2E	FADE IN/OUT TIME PRESET	AE	FADE IN/OUT TIME RETURN
34	RESUME PLAY SELECT	B4	RESUME PLAY SELECT RETURN
35	PITCH CONTROL SELECT	B5	PITCH CONTROL SELECT RETURN
36	AUTO READY SELECT	B6	AUTO READY SELECT RETURN
37	REPEAT SELECT	B7	REPEAT SELECT RETURN
3B	AUTO SPACE SELECT	BB	AUTO SPACE SELECT RETURN
3C	MUTE SELECT	BC	MUTE SELECT RETURN
3E	FADE IN/OUT SELECT	BE	FADE IN/OUT SELECT RETURN
4D	SINGLE PLAY SELECT		
4E	SINGLE PLAY SENSE	CE	SINGLE PLAY SENSE RETURN
50	MECHA STATUS SENSE	D0	MECHA STATUS RETURN
55	TRACK No. SENSE	D5	TRACK No. RETURN
56	DISC STATUS SENSE	D6	DISC STATUS RETURN
57	CURRENT TRACK INFORMATION SENSE	D7	CURRENT TRACK INFORMATION RETURN
58	CURRENT TRACK TIME SENSE	D8	CURRENT TRACK TIME RETURN
59	TITLE SENSE	D9	TITLE RETURN
5D	TOTAL TRACK No./TOTAL TIME SENSE	DD	TOTAL TRACK No./TOTAL TIME RETURN
5E	PGM TOTAL TRACK No./TOTAL TIME SENSE	DE	PGM TOTAL TRACK No./TOTAL TIME RETURN
5F	KEYBOARD TYPE SENSE	DF	KEYBOARD TYPE RETURN
		F0	ERROR SENSE REQUEST
		F1	CAUTION SENSE REQUEST
		F2	ILLEGAL STATUS
		F4	POWER ON STATUS
		F6	CHANGE STATUS
78	ERROR SENSE	F8	ERROR SENSE RETURN
79	CAUTION SENSE	F9	CAUTION SENSE RETURN
7F	VENDER COMMAND	FF	VENDER COMMAND RETURN

3.4. Command Sequence

In most cases, ACK is not sent from the controlled device for transport control and data preset command sent from the controlling device.

For a data sense command which request to return a data value set in the controlled device, the controlled device returns a return command.

When the status of the controlled device is changed, such as changing from stop condition to play condition, or an error occurs, the controlled device sends a command to notify such change to the controlling device.

Some samples of command sequence are described below:

Place a time interval of 20ms or longer between successive commands.

Sample 1: To perform transport control of the controlled device.

A sample to play is described here.

The controlled device sends CHANGED STATUS command when it is brought into PLAY status after receiving PLAY command.

It does not send ACK for PLAY command.

Command		Status of the controlled device
Controlling device	Controlled device	
PLAY	->	STOP status
	<- CHANGED STATUS	Sent after transition to PLAY status.

Sample 2: To preset a data.

A sample to preset PITCH CONTROL is described here.

The controlled device sets PITCH CONTROL DATA when PITCH CONTROL PRESET (Preset) command is received.

It does not send ACK for this command.

Command		Status of the controlled device
Controlling device	Controlled device	
PITCH CONTROL PRESET (Preset -1.0%)	->	Set PITCH CONTROL DATA to -1.0%.

Sample 3: To get data already set.

A sample to get PITCH CONTROL DATA already set is described here.

The controlled device returns PITCH CONTROL DATA already set when PITCH CONTROL PRESET (Sense) command is received.

Command		Status of the controlled device
Controlling device	Controlled device	
PITCH CONTROL PRESET (Sense)	->	
	<- PITCH CONTROL DATA RETURN	

Sample 4: Perform next operation after confirming status of the controlled device.

The controlled device sends CHANGED STATUS when its status is changed. Using CHANGED STATUS as a trigger, new operating status can be confirmed by sending MECHA STATUS SENSE. A sample to start record after confirming the RECORD READY status of the controlled device is described here.

Controlling device	Command	Controlled device	Status of the controlled device
RECORD (Record Ready)	->		STOP status
		<- CHANGED STATUS	Sent when it becomes RECORD READY status.
MECHA STATUS SENSE	->		Returns RECORD READY status.
		<- MECHA STATUS RETURN	
PLAY (Record)	->		Sent when it becomes RECORDING status.
		<- CHANGES STATUS	

### 3.5. Command Detail

Commands, data, and machine IDs which are described here are represented in characters (ASCII).

A command is a 2-byte character, a Machine ID is a 1-byte character, and each data is a 1-byte character.

Specifications of track numbers and project numbers which can be handled by this device are as follows. However, when a number which does not exist on the disc is specified, it is considered as a invalid command.

Track numbers (Audio CD, DVD project)	Max. 99
Project numbers (DVD project)	Max. 99

### INFORMATION REQUEST

It requests to return information, such as software version of the controlled device.

Command	0F
Machine ID	0
Data	None
Return	INFORMATION RETURN [8F]

### STOP

It sets the controlled device to STOP mode.

Command	10
Machine ID	0
Data	None
Return	None

### PLAY

It sets the controlled device to PLAY mode. Also, it change the mode to RECORDING mode if the mode is RECORD READY mode.

Command	12
Machine ID	0
Data	None
Return	None

**RECORD**

It sets the controlled device to RECORD READY mode. Also, it adds tracks during recording. It marks the track.

Command 13

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	1	Record Ready	Sets to RECORD READY mode.
0	2	Track Mark	Marks the track.

- When other data than data described above, this device sends ILLEGAL [F2].

Return None

**READY**

It sets the controlled device to PLAY READY or RECORD READY mode.

Command 14

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	1	Ready On	

- When other data than data described above, this device sends ILLEGAL [F2].

Return None

**SHUTTLE**

It sets the controlled device to SHUTTLE mode.

SHUTTLE mode is maintained until a command such as STOP, PLAY, or READY is received.

Command 16

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Shuttle Forward	Sets to forward SHUTTLE mode.
0	1	Shuttle Reverse	Sets to reverse SHUTTLE mode.

- When other data than data described above, this device sends ILLEGAL [F2].

Return None

**TRAY/EJECT**

It opens or closes the tray of the controlled device.

Command 18

Machine ID 0

Data None

Return None

**TRACK SKIP**

It skips a track of the controlled device.

The mode at the skip start is maintained after skipping.

Command 1A

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Track Skip Next	Skips to the next track.
0	1	Track Skip Previous	If it is at start point of a track (within 2 sec.), it skips to the start point of the previous track. If it is not at start point of a track, it skips to the start point of the current track.

- When other data than data described above, this device sends ILLEGAL [F2].

Return None

**DIRECT TRACK SEARCH PRESET**

It searches a track by specifying a track number.

After the search, it sets the controlled device to PLAY mode.

Command 23

Machine ID 0

Data 4 byte

	Description	Remarks
Data 1	Number at ten's place of the track number	Track number Sample) 2300: Track 23
Data 2	Number at unit's place of the track number	
Data 3	Number at thousand's place of the track number	
Data 4	Number at hundred's place of the track number	

- When a track number which does not exist on the disc is specified, this device sends ILLEGAL [F2].

Return None

**PITCH CONTROL DATA PRESET**

Playing pitch of the controlled device is set using unit %.

Setting range is +/-6.0%.

The step is fixed to 0.1%.

Only when Sense [FF] is specified, a return command is returned.

When Sense [FF] is specified, a data is 2-byte.

Pitch Control mode is set with the command "PITCH CONTROL SELECT [35]."

Command 25

Machine ID 0

Data 4 byte or 2 byte

Data 1	Data 2	Data 3	Data 4	Description	Remarks
N2	N3	0 1	N1	Preset %	Positive value Negative value N1: Ten's place, N2: Unit's place, N3: Tenth's place Sample) 2010: -2.0%
F	F	...		Sense	Requests to return the preset pitch.

- When a data out of the specified operation range is received, this device sends ILLEGAL [F2].

Return PITCH DATA RETURN [A5]

**CLOCK DATA PRESET**

Date/time information is set to the controlled device.

Command 27

Machine ID 0

Data 10 byte or 2byte

	Description	Remarks
Data 1	Number at ten's place of the year	It is "Sensed" when both of Data 1 and Data 2 are "F," it requests to return the Clock Data set.
Data 2	Number at unit's place of the year	
Data 3	Number at ten's place of the month	
Data 4	Number at unit's place of the month	
Data 5	Number at ten's place of the day	
Data 6	Number at unit's place of the day	
Data 7	Number at ten's place of the hours	
Data 8	Number at unit's place of the hours	
Data 9	Number at ten's place of the minutes	
Data 10	Number at unit's place of the minutes	

- When a date or time which does not exist is specified, this device sends ILLEGAL [F2].

Return CLOCK DATA PRESET RETURN [A7]

**TIME SEARCH PRESET**

It searches for the specified track number and time.

After the search, the mode at search start is maintained.

Command 2C

Machine ID 0

Data 12 byte

	Description	Remarks
Data 1	Number at ten's place of the track number	
Data 2	Number at unit's place of the track number	
Data 3	Number at thousand's place of the track number	
Data 4	Number at hundred's place of the track number	
Data 5	Number at ten's place of minutes	
Data 6	Number at unit's place of minutes	
Data 7	Number at thousand's place of minutes	
Data 8	Number at hundred's place of minutes	
Data 9	Number at ten's place of seconds	
Data 10	Number at unit's place of seconds	
Data 11	Number at ten's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode)
Data 12	Number at unit's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode)

- When a track number which does not exist on the disc is specified, this device sends ILLEGAL [F2].
- When a data out of the specified operation range is received, this device sends ILLEGAL [F2].

Return None

**FADE IN/OUT TIME PRESET**

Time for fade in/out of the controlled device is set.

Only when FADE IN TIME Sense [00FF] or FADE OUT TIME Sense [01FF] is specified, the return command is returned.

The FADE mode is set by command, "FADE IN/OUT SELECT [3E]."

Command 2E

Machine ID 0

Data 4 byte

Data 1	Data 2	Data 3	Data 4	Remarks
0	0	Number at ten's place of FADE IN TIME	Number at unit's place of FADE IN TIME	FADE IN TIME Preset
0	0	F	F	FADE IN TIME Sense
0	1	Number at ten's place of FADE OUT TIME	Number at unit's place of FADE OUT TIME	FADE OUT TIME Preset
0	1	F	F	FADE OUT TIME Sense

- When other data than specified above is received, , this device sends ILLEGAL [F2].
- When a data out of the specified operation range is received, this device sends ILLEGAL [F2].

Return FADE IN/OUT TIME RETURN [AE]

**RESUME PLAY SELECT**

It sets Resume Play mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Command 34

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	2	RESUME OFF	
0	3	RESUME ON	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return RESUME PLAY SELECT RETURN [B4]

**PITCH CONTROL SELECT**

It sets Pitch Control mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Value of pitch control is set with the command "PITCH CONTROL DATA PRESET [25]."

Command 35

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Pitch Control Off	
0	1	Pitch Control On	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return PITCH CONTROL SELECT RETURN [B5]

**AUTO READY SELECT**

It sets Auto Ready mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Command 36

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Auto Ready Off	
0	1	Auto Ready On	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return AUTO READY SELECT RETURN [B6]

**REPEAT SELECT**

It sets Repeat mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Command 37

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Repeat Off	
0	1	All Repeat	
0	2	Single Repeat	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return REPEAT SELECT RETURN [B7]

**AUTO SPACE SELECT**

It sets Auto Space mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Command 3B

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Auto Space Off	
0	1	Auto Space On	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return AUTO SPACE SELECT RETURN [BB]

**MUTE SELECT**

It sets Mute mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Command 3C

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Mute Off	
0	1	Mute On	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return MUTE SELECT RETURN [BC]

**FADE IN/OUT SELECT**

It sets Fade in/out mode of the controlled device.

Only when Sense [FF] is specified, a return command is returned.

Time value for fade in/out is set by command,"FADE IN/OUT TIME PRESET [2E]."

Command 3E

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Fade mode Off	
0	1	Fade Rehearsal	
0	2	Fade mode ON	
F	F	Sense	Requests to return the preset content.

- When other data than data described above, this device sends ILLEGAL [F2].

Return FADE IN/OUT SELECT RETURN [BE]

**SINGLE PLAY SELECT**

It sets Single Play mode of the controlled device.

Command 4D

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Single Off	
0	1	Single ON	

- When other data than data described above, this device sends ILLEGAL [F2].

Return None

**SINGLE PLAY SENSE**

It requests to return status information in SINGLE PLAY mode of the controlled device.

Command 4E

Machine ID 0

Data None

Return SINGLE PLAY RETURN [CE]

**MECHA STATUS SENSE**

It requests to return status information related to mechanism of the controlled device.

Command 50

Machine ID 0

Data None

Return MECHA STATUS RETURN [D0]

**TRACK No. SENSE**

It requests to return the track number currently positioned.

Command 55

Machine ID 0

Data None

Return TRACK No. STATUS RETURN [D5]

**DISC STATUS SENSE**

It requests to return information such as existence of a disc, disc type, etc.

Command 56

Machine ID 0

Data None

Return DISC STATUS RETURN [D6]

**CURRENT TRACK INFORMATION SENSE**

It requests to return information on the track currently positioned.

Command 57  
 Machine ID 0  
 Data None  
 Return CURRENT TRACK INFORMATION RETURN [D7]

**CURRENT TRACK TIME SENSE**

It requests to return time information of the track currently positioned in specified form.

Command 58  
 Machine ID 0  
 Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Elapsed Time	Elapsed time of the track
0	1	Remain Time	Remained time of the track
0	2	Total Elapsed Time	Elapsed time of the disc or project
0	3	Total Remain Time	Remained time of the disc or project

· When other data than data described above, this device sends ILLEGAL [F2].

Return CURRENT TRACK TIME RETURN [D8]

**TITLE SENSE**

It requests to return title of track or project in DVD mode.

Command 59  
 Machine ID 0  
 Data 4 byte

	Description	Remarks
Data 1	Number at ten's place of the specified number	0000 To specify project title. 0001 – 0099 To specify track title.
Data 2	Number at unit's place of the specified number	
Data 3	Number at thousand's place of the specified number	
Data 4	Number at hundred's place of the specified number	

· When a track number with 100 or more is specified, this device sends ILLEGAL [F2].

Return TITLE RETURN [D9]

**TOTAL TRACK No./TOTAL TIME SENSE**

It requests to return the total number of tracks and total time.

Command 5D  
 Machine ID 0  
 Data None  
 Return TOTAL TRACK No./TOTAL TIME RETURN [DD]

**PGM TOTAL TRACK No./TOTAL TIME SENSE**

It requests to return the total number of tracks and total time for programmed play.

Command 5E  
 Machine ID 0  
 Data None  
 Return PGM TOTAL TRACK No./TOTAL TIME RETURN [DE]

#### **KEY BOARD TYPE SENSE**

It requests to return keyboard type.

Command	5F
Machine ID	0
Data	None
Return	KEY BOARD TYPE RETURN [DE]

#### **ERROR SENSE**

It requests to return error information of the controlled device.

When "ERROR SENSE REQUEST [F0]" is issued from the controlled device, check the description of the error using this command.

This command is sent from the controlling device for [F0]. When it is independently sent, the error code just before the command is returned.

Command	78
Machine ID	0
Data	None
Return	ERROR SENSE RETURN [F8]

#### **CAUTION SENSE**

It requests to return warning information of the controlled device.

When "CAUTION SENSE REQUEST [F1]" is issued from the controlled device, check the description of the error using this command.

This command is sent from the controlling device for [F1]. When it is independently sent, the error code just before the command is returned.

Command	79
Machine ID	0
Data	None
Return	CAUTION SENSE RETURN [F9]

**VENDER COMMAND**

A command to control the functions specific to this device.

It identifies a function depending on the value of Data1 and Data2.

Command 7F

Machine ID 0

Data -- byte

Data 1	Data 2	Description	Remarks
0	0	MONITOR SELECT	
0	1	PROJECT OPEN	
0	2	PROJECT NUMBER SENSE	

Request VENDER COMMAND RETURN [FF]

- **MONITOR SELECT**

It sets input monitor.

Data 4byte

Data 3	Data 4	Description	Remarks
0	0	Input Monitor Off	
0	1	Input Monitor ON	
F	F	Sense	It requests to return current setting.

- **PROJECT OPEN**

It requests project open.

Data 4byte

Data 3	Description	Remarks
	Number at ten's place of the project	
Data 4	Description	Remarks
	Number at unit's place of the project	

- **PROJECT NUMBER SENSE**

It requests the total number of projects.

Data 2byte

**INFORMATION RETURN**

It is the return command for "INFORMATION REQUEST [0F]."

It returns software version of the controlled device.

Command 8F  
 Machine ID 0  
 Data 8 byte

Data 1	Ten's place of the software version.	Sample data for Data 1 – Data 4 0100 Version 1.00
Data 2	Unit's place of the software version.	
Data 3	Tenth's place of the software version.	
Data 4	Hundredth's place of the software version.	
Data 5	Number at thousand's place of the software build version.	Sample data for Data 5 – Data 8 0100 Build 100
Data 6	Number at hundred's place of the software build version.	
Data 7	Number at ten's place of the software build version.	
Data 8	Number at unit's place of the software build version.	

Request INFORMATION REQUEST [0F]

**PITCH CONTROL DATA RETURN**

It is the return command for "PITCH CONTROL DATA PRESET [25]."

It returns Pitch Control value already set.

Command A5  
 Machine ID 0  
 Data 4 byte

Data 1	Data 2	Data 3	Data 4	Description	Remarks
N2	N3	0 1	N1	Preset %	Positive value Negative value N1: Ten's place, N2: Unit's place, N3: Tenth's place Sample) 2010: -2.0%

Request/Preset PITCH CONTROL DATA PRESET [25]

**CLOCK DATA RETURN**

It is the return command for "CLOCK DATA PRESET [27]."

It returns date and time values already set.

Command A7  
 Machine ID 0  
 Data 12 byte

	Description	Remarks
Data 1	Number at ten's place of the year	
Data 2	Number at unit's place of the year	
Data 3	Number at ten's place of the month	
Data 4	Number at unit's place of the month	
Data 5	Number at ten's place of the day	
Data 6	Number at unit's place of the day	
Data 7	Number at ten's place of the hours	
Data 8	Number at unit's place of the hours	
Data 9	Number at ten's place of the minutes	
Data 10	Number at unit's place of the minutes	
Data 11	Number at ten's place of the seconds	
Data 12	Number at unit's place of the seconds	

Request/Preset CLOCK DATA PRESET [27]

**FADE IN/OUT TIME RETURN**

It is the return command for "FADE IN/OUT TIME PRESET [2E]."

It returns the fade time value already set.

Command AE

Machine ID 0

Data 4 byte

Data 1	Data 2	Data 3	Data 4	Remarks
0	0	Number at ten's place of FADE IN TIME	Number at unit's place of FADE IN TIME	
0	1	Number at ten's place of FADE OUT TIME	Number at unit's place of FADE OUT TIME	

Request/Preset FADE IN/OUT TIME PRESET [2E]

**RESUME PLAY SELECT RETURN**

It is the return command for "RESUME PLAY SELECT [34]."

It returns ON/OFF status of Timer Play.

Command B4

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	2	Resume Off	
0	3	Resume On	

Request/Preset RESUME PLAY SELECT [34]

**PITCH CONTROL SELECT RETURN**

It is the return command for "PITCH CONTROL SELECT [35]."

It returns ON/OFF status of Pitch Control.

Command B5

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Pitch Control Off	
0	1	Pitch Control On	

Request/Preset PITCH CONTROL SELECT [35]

**AUTO READY SELECT RETURN**

It is the return command for "AUTO READY SELECT [36]."

It returns ON/OFF status of Auto Ready.

Command B6

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Auto Ready Off	
0	1	Auto Ready On	

Request/Preset AUTO READY SELECT [36]

**REPEAT SELECT RETURN**

It is the return command for "REPEAT SELECT [37]."

It returns ON/OFF status of Repeat Mode.

Command B7

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Repeat Off	
0	1	All Repeat	
0	2	Single Repeat	
0	3	A -	
0	4	A - B Repeat	

Request/Presets REPEAT SELECT [37]

**AUTO SPACE SELECT RETURN**

It is the return command for "AUTO SPACE SELECT [3B]."

It returns ON/OFF status of Auto Space.

Command BB

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Auto Space Off	
0	1	Auto Space On	

Request/Presets AUTO SPACE SELECT [3B]

**MUTE SENSE RETURN**

It is the return command for "MUTE SELECT [3C]."

It returns ON/OFF status of Mute mode.

Command BC

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Mute Off	
0	1	Mute On	

Request/Presets MUTE SELECT [3C]

**FADE IN/OUT SELECT RETURN**

It is the return command for "FADE IN/OUT SELECT [3E]."

It returns ON/OFF status of FADE IN/OUT.

Command BE

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Fade IN/OUT Off	
0	1	Fade IN/OUT Rehearsal	
0	2	Fade IN/OUT On	

Request/Presets FADE IN/OUT SELECT [3E]

**SINGLE PLAY RETURN**

It is the return command for "SINGLE PLAY SENSE [4E]."

It returns ON/OFF status of single play.

Command CE

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Single Play Off	
0	1	Single Play On	

Request/Preset PLAY MODE SENSE [4E]

**MECHA STATUS RETURN**

It is the return command for "MECHA STATUS SENSE [50]."

It returns current mechanism status.

Command D0

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	No Disc	No disc inserted.
0	1	Eject/Tray	LCD displaying OPEN or CLOSE.
1	0	Stop/Ready On	Stopped or Play ready.
1	1	Play	Playing.
8	0	OPC	Performing OPC.
8	1	Record	Recording.
8	2	Record Ready	Ready to record.

Request/Preset MECHA STATUS SENSE [50]

**TRACK No. RETURN**

It is the return command for "TRACK No. SENSE [55]."

Command D5

Machine ID 0

Data 6 byte

	Description	Remarks
Data 1	0	Always 0.
Data 2	0	
Data 3	Ten's place	
Data 4	Unit's place	
Data 5	Thousand's place	
Data 6	Hundred's place	

Request/Preset TRACK No. SENSE [55]

**DISC STATUS RETURN**

It is the return command for "DISC STATUS SENSE [56]."

It returns disc existence and disc type.

Command D6  
Machine ID 0  
Data 4 byte

Data 1	Disc Status	00: Without Disc
Data 2		01: With Disc
Data 3	Disc Type	00: CD-DA (ROM) 01: CD-DA(R) including blank Disc. 02: CD-DA(RW) including blank Disc. 10: CD-Data(ROM) 11: CD-Data(R) 12: CD-Data(RW) 40: DVD-Audio(ROM) 41: DVD-Audio(-R) 42: DVD-Audio(-RW) 45: DVD-Audio(+R) 46: DVD-Audio(+RW) 48: DVD-Audio(RAM) 50: DVD-Data(ROM) 51: DVD-Data(-R) including blank Disc. 52: DVD-Data(-RW) including blank Disc. 55: DVD-Data(+R) including blank Disc. 56: DVD-Data(+RW) including blank Disc. 58: DVD-Data(RAM) including blank Disc. FF: Unknown
Data 4		

Request/Preset DISC STATUS SENSE [56]

**CURRENT TRACK INFORMATION RETURN**

It is the return command for "CURRENT TRACK INFORMATION SENSE [57]."

It returns program No. when the play mode is Program mode. For other play modes, it returns track number.

Command D7  
Machine ID 0  
Data 12 byte

	Description	Remarks	
Data 1	Number at ten's place of the track number		
Data 2	Number at unit's place of the track number		
Data 3	Number at thousand's place of the track number		
Data 4	Number at hundred's place of the track number		
Data 5	Number at ten's place of minutes		
Data 6	Number at unit's place of minutes		
Data 7	Number at thousand's place of minutes		
Data 8	Number at hundred's place of minutes		
Data 9	Number at ten's place of seconds		
Data 10	Number at unit's place of seconds		
Data 11	Number at ten's place of edit unit (1/50 sec.)		Only for DVD mode (0 for CD mode).
Data 12	Number at unit's place of edit unit (1/50 sec.)		Only for DVD mode (0 for CD mode).

Request/Preset CURRENT TRACK INFORMATION SENSE [57]

**CURRENT TRACK TIME RETURN**

It is the return command for "CURRENT TRACK TIME SENSE [58]."

It returns time of a track currently positioned or disc.

Command D8

Machine ID 0

Data 10 byte

	Description	Remarks
Data 1	Time Mode	00: Elapsed time of the track 01: Remained time of the track 02: Elapsed time of the disc or project 03: Remained time of the disc or project
Data 2		
Data 3	Number at ten's place of minutes	
Data 4	Number at unit's place of minutes	
Data 5	Number at thousand's place of minutes	
Data 6	Number at hundred's place of minutes	
Data 7	Number at ten's place of seconds	
Data 8	Number at unit's place of seconds	
Data 9	Number at ten's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode).
Data 10	Number at unit's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode).

Request/Preset CURRENT TRACK TIME SENSE [58]

**TITLE RETURN**

It is the return command for "TITLE SENSE [59]."

It returns a title of track or project.

When the specified title is not written in track or project, it returns the command "ILLEGAL SENSE REQUEST [F2]."

Command D9

Machine ID 0

Data None

Data 5 byte ~ 100 byte

	Description	Remarks
Data 1	Number at ten's place of the specified number	0000 Current project title 0001 – 0099 Track title
Data 2	Number at unit's place of the specified number	
Data 3	Number at thousand's place of the specified number	
Data 4	Number at hundred's place of the specified number	
Data 5 – Data 100	Title	Alphanumeric

· A title is composed of 0 byte to 96 byte characters.

Request/Preset TITLE SENSE [59]

**TOTAL TRACK No./TOTAL TIME RETURN**

It is the return command for "TOTAL TRACK No./TOTAL TIME SENSE [5D]."

It returns the total number of tracks and total time.

Command DD

Machine ID 0

Data 12 byte

	Description	Remarks
Data 1	Number at ten's place of total tracks	When Data 1 – Data 4 is "0000", it indicates that DVD+RW disc is blank or no disc is inserted.
Data 2	Number at unit's place of total tracks	
Data 3	Number at thousand's place of total tracks	
Data 4	Number at hundred's place of total tracks	
Data 5	Number at ten's place of minutes	
Data 6	Number at unit's place of minutes	
Data 7	Number at thousand's place of minutes	
Data 8	Number at hundred's place of minutes	
Data 9	Number at ten's place of seconds	
Data 10	Number at unit's place of seconds	
Data 11	Number at ten's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode).
Data 12	Number at unit's place of edit unit (1/50 sec.)	Only for DVD mode (0 for CD mode).

Request/Presets TOTAL TRACK No./TOTAL TIME SENSE [5D]

**PGM TOTAL TRACK No./TOTAL TIME RETURN**

It is the return command for "PGM TOTAL TRACK No./TOTAL TIME SENSE [5E]."

It returns the total number of tracks and total time in programmed play mode.

Command DE

Machine ID 0

Data 12 byte

	Description	Remarks
Data 1	Number at ten's place of total tracks	When Data 1 – Data 4 is "0000", it indicates that none is programmed.
Data 2	Number at unit's place of total tracks	
Data 3	Number at thousand's place of total tracks	
Data 4	Number at hundred's place of total tracks	
Data 5	Number at ten's place of minutes	
Data 6	Number at unit's place of minutes	
Data 7	Number at thousand's place of minutes	
Data 8	Number at hundred's place of minutes	
Data 9	Number at ten's place of seconds	
Data 10	Number at unit's place of seconds	
Data 11	Number at ten's place of edit unit (1/50 sec.)0	Only for DVD mode (0 for CD mode).
Data 12	Number at unit's place of edit unit (1/50 sec.)0	Only for DVD mode (0 for CD mode).

Request/Presets PGM TOTAL TRACK No./TOTAL TIME SENSE [5E]

**KEY BOARD TYPE RETURN**

It is the return command for "KEY BOARD TYPE SENSE [5F]."

It returns whether the keyboard type is US or JPN.

Command DF

Machine ID 0

Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	US	
0	1	JPN	

Request/Preset KEY BOARD TYPE SENSE [5F]

**ERROR SENSE REQUEST**

It is sent when the controlled device is in error condition.

When this command is sent from the controlled device, the controlling device should send the command "ERROR SENSE [78]" to check the description of the error.

Command F0

Machine ID 0

Data None

Request/Preset None

**CAUTION SENSE REQUEST**

It is sent when the controlled device is in warning condition.

When this command is sent from the controlled device, the controlling device should send the command "CAUTION SENSE [79]" to check the description of the warning.

Command F1

Machine ID 0

Data None

Request/Preset None

**ILLEGAL STATUS**

It is returned when invalid command or data is sent to the controlled device.

When this command is sent from the controlled device, the controlling device should retry to send valid command or data met to the specification.

Command F2

Machine ID 0

Data None

Request/Preset None

**POWER ON STATUS**

Command to notify that the power of the controlled device is turned ON.

Command F4

Machine ID 0

Data None

Request/Preset None

**CHANGE STATUS**

Command to notify that operation or mode of the controlled device is changed.

“Mechanical status” here refers to the status requested by Mecha status sense[50] and returned by Mecha status return[D0].

Command F6  
Machine ID 0  
Data 2 byte

Data 1	Data 2	Description	Remarks
0	0	Change Mechanical Status	Mechanism status changed.
0	3	Change Track Status	Track number changed.

Request/Preset None

**ERROR SENSE RETURN**

It is the return command for “ERROR SENSE [78].”

It returns error code.

If [78] is sent when the error status is recovered, the error code immediately before the recovery is returned.

Though there are some errors which are not generated by RS-232C operation, the device’s internal error code is returned.

Command F8  
Machine ID 0  
Data 4 byte

Data 1	N2	Error code (N1-N2N3)	
Data 2	N3		
Data 3	0	System	1-01 Word Clock Error
Data 4	N1	Error	1-02 D IN Clock Error
			1-03 PLL Unlock Error
			1-04 Clock Recover
			1-05 Cbit illegal
			1-06 DIN no signal
			1-07 DIN speed illegal
			1-08 Disc Full
			1-09 Disc remain is not enough
			1-10 Over 99 files
			1-11 Over 2GB file
			1-12 Unsupported medium
			1-13 Delete Minimum size file
			1-14 Divide cannot execute
		File	2-01 Disc Format Error
		Error	2-02 Same Project Name Exist
			2-03 Project Create Error
			2-04 Project Read Error
			2-05 Project Write Error
			2-06 Project Delete Error
			2-07 Same File Name Exist
			2-08 Audio File Create Error
			2-09 Audio File Read Error
			2-10 Audio File Write Error
			2-11 Audio File delete Error
			2-12 Audio Data Read Error
		UDF	4-01 Read error
		Error	4-02 Write error
			4-03 UDF unmount

Request/Preset ERROR SENSE [78]

**CAUTION SENSE RETURN**

It is the return command for "CAUTION SENSE [79]."

It returns error code.

If [79] is sent when the caution status is recovered, the caution code immediately before the recovery is returned.

Command F9  
 Machine ID 0  
 Data 4 byte

Data 1	N2	Caution code (N1-N2N3)	
Data 2	N3	1-01	Cannot Execute on This Screen
Data 3	0	1-02	Cannot Execute on This Mecha Status
Data 4	N1	1-03	Function Executing
		1-04	Cannot Execute on USB mode
		1-05	Cannot Execute on Update mode
		2-01	Cannot Set Mark More
		2-02	Cannot Create Track More
		2-03	Cannot Create Project More

Request/Preset None

**VENDER COMMAND RETURN**

It is the return command for "VENDER COMMAND [7F]."

It identifies the function depending on the values of Data1 and Data2.

Command FF  
 Machine ID 0  
 Data 4 byte

Data 1	Data 2	Description	Remarks
0	0	MONITOR SELECT	
0	2	PROJECT NUMBER RETURN	

- MONITOR SELECT

It returns the setting of input monitor.

Data 3	Data4	Description	Remarks
0	0	Input Monitor Off	
0	1	Input Monitor ON	

- PROJECT NUMBER RETURN

It returns the total number of projects.

	Description	Remarks
Data 3	Number at ten's place	
Data4	Number at unit's place	

Request/Preset VENDER COMMAND [7F]